

WorldGuard

What It Is

WorldGuard has a host of functions for server owners, server map makers, regular survival servers, and everyone else in between.

- Create zones in your world that only permit mods or certain players from building within
- Set additional game rules on your server (deny wither block damage, falling damage, etc.)
- Set game rules on specific areas (food regen, health regen, disable PvP, TNT, control mob damage) in your world
- Blacklist certain items and blocks so they can't be used
- Add useful commands like an immediate "STOP ALL FIRE SPREAD" command.
- Protects against many types of abuse (tree growth, TNT cannons, piston machines, etc.)
- Certain interactions can also be allowed (door and lever usage, etc.)

<https://worldguard.enginehub.org/en/latest/index.html>

Useful Commands

Check out their documentation for details on how to use it. My primary use was to protect the players' homebase areas and the WorldHub area.

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